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Creating a Better World

World Organization of the Scout Movement
Organisation Mondiale du Mouvement Scout
Всемирная Организация Скаутского Движения
Organización Mundial del Movimiento Scout
المنظمة العالمية للحركة الكشفية

Home - Street and Child

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Aim of the Game:
To try to find a home.

Learning Objectives:

? To talk about feelings of security and safety, and ways of coping in the absence of these feelings.

Structure:

Groups of three (two forming a house and a person inside as the child).

Time:

15-30 minutes

Materials:

None.

Method:

? Ask the Scouts to group themselves into threes. In each group, two people form the 'home' by joining hands together, and

the third gets 'inside the home' as the 'child'.

? The groups of three form a big circle in the area and one (that is YOU) stands in the middle as the first 'it'.

? The 'it' calls out 'home - street - child' at least 3 times and then stops at just one.

? If the 'it' stops at 'child' the 'children inside the homes move out and look for and enter another 'home' and 'it' moves into a 'home'.

? If the 'it' stops at 'home' the 'children' stay while the 'homes' divide up and then look for and cover another 'child'.

? If the 'it' stops at 'street' everyone else looks for two other people to form new 'homes' with a new 'child'.

? The person who neither becomes part of a home nor the child inside becomes the new 'it'.

? Play as many rounds as enjoyed by the players.

Evaluation:

? How did you find the game?

? How did you feel when you were the 'child' who was able to find a 'home'?

? What about when you were not able to find a 'home'?

? How do you feel when you are left out?

? What real life situations are like this? (i.e. When you feel left out and not secure.)

? What can we do when we are faced with such situations?