

Course Syllabus for Basic Training Course for Scout Leaders

FIRST DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0830	30	OPENING CEREMONY			
0830-0900	30	1. DEFINING COURSE OBJECTIVES <ul style="list-style-type: none"> • Objectives of the Course • Course Overview • Orientation <ul style="list-style-type: none"> ◦ Course requirements ◦ Course Routine 	<ul style="list-style-type: none"> • Define the Course objectives • Explain the framework of the Course • State course requirements and routine 	Group work Lecturette Lecturette	Feedback on group output Accomplishment of requirements
0900-1000	60	2. LEADING A UNIT <ul style="list-style-type: none"> • Roles and responsibilities of leader 	<ul style="list-style-type: none"> • Explain the duties of a Scout leader • Differentiate the duties of the leader, Assistant and Patrol Leader 	Group work Lecturette Game/ Puzzle	Feedback on group output Accomplishment of requirements
1000-1020	20	SNACKS			
1020-1120	60	3. WORKING WITH YOUNG PEOPLE <ul style="list-style-type: none"> • The young people of Scout Age 	<ul style="list-style-type: none"> • Describe the characteristics, needs and interests of young people of Scout age • Describe the patterns of development of Scouts in the Troop • Discuss issues related to protecting children from harm. 	Lecture with listening teams / Cooperative learning Group discussion	Quiz Feedback on output
1130-1230	60	4. FIRST AID	<ul style="list-style-type: none"> • Demonstrate the basic principles of first aid • Take part in an incident • Demonstrate ways to reduce harm and risks 	Cooperative learning Group discussion Demonstration	Role play feedback
1230-1330	60	LUNCH			
1330-1430	60	5. IDEALS OF SCOUTING	<ul style="list-style-type: none"> • Discuss the Ideals of Scouting <ul style="list-style-type: none"> ◦ Scout Motto ◦ Scout Sign ◦ Salute ◦ Handshake ◦ The Scout Badge ◦ The Scout Uniform 	Group discussion / Cooperative learning	Feedback on output
1430-1500	30	<ul style="list-style-type: none"> • The Scout Promise and Law 	<ul style="list-style-type: none"> • Interpret the Scout Promise and Law to the Scouts in ways appropriate to their age, understanding, & abilities, as well as to varying situations 	Role play	Feedback
1500-1700 (including snacks)	120	6. RUNNING UNIT MEETINGS	<ul style="list-style-type: none"> • Explain the basic criteria for a Scout Section program • Demonstrate training techniques used in the Scout Section • Plan a program for a basic Troop meeting • Participate in a Troop program planned and implemented by Team members • Evaluate the program planned 	Group discussion / Cooperative learning Workshop	Feedback on output

SECOND DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800		Welcome, reflection			
0815-1015	120	7. AWARD SCHEME, BADGES	<ul style="list-style-type: none"> • Explain the philosophy of the Award Scheme • Discuss the characteristics and objectives of the Scheme • Explain the rationale of the Award Scheme as a part of the overall Scout Section • Describe how the Scheme can be used as a training method • Explain the relationship of the Badge Scheme to the Patrol System 	Group discussion / Cooperative learning	Feedback on output
1015-1030	15	SNACK			
1030-1100	30	8. LONG, MEDIUM AND SHORT-TERM PLANNING	<ul style="list-style-type: none"> • Explain the planning responsibilities of Leaders and youth members • Illustrate short, medium and long term planning formats • Describe ways to meet the goals of the Patrols and individual Scouts. 	Group discussion / Cooperative learning Exercise	Feedback on output
1100-1145	45	9. WEEKLY MEETINGS	<ul style="list-style-type: none"> • Explain factors to be considered in preparing a weekly program • Describe the possible content and format of a weekly program • Explain the importance of a Program Book • Explain the importance of evaluating the program weekly 	Cooperative learning Planned exercises	Feedback on output
1145-1300	75	10. PROGRAM SUPPORT	<ul style="list-style-type: none"> • Plan, run and evaluate a condensed program suitable for the Troop • Describe mechanisms to receive positive support and feedback from District staff after running the program in the Troop • Design a game based on a given set of criteria • Participate in and record details of games designed by other Course members • Create and present a games file 	Evaluation displayed Role play Discussion Conduct game	Checklist Demonstration Question & answer

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1300- 1400	60	LUNCH			
1400-1620 including snack	120	11. UNIT MANAGEMENT <ul style="list-style-type: none"> The Patrol System 	<ul style="list-style-type: none"> Explain the purpose and aims of the Patrol System Demonstrate ways of using and maintaining the Patrol System as the principal means of training Demonstrate the importance of interaction and feedback between Leaders and Patrol Leaders in a management situation Demonstrate techniques and methods in conducting Troop Councils Demonstrate methods to encourage Patrol Leaders and Assistants to lead by example Demonstrate the value of brainstorming new ideas in the Troop Council Discuss the criteria for selecting Patrol Leaders. Explain the roles and responsibilities of the Patrol Leader Explain the duties of a Scout leader Differentiate the duties of the leader, Assistant and Patrol Leader 	Role play Practicum	Exercise
1620-1700	40	12. EMPOWERING YOUNG PEOPLE AS LEADERS	<ul style="list-style-type: none"> Explain the responsibility for providing leadership training for all Scouts and Patrol Leaders in particular Explain the policy regarding youth involvement in decision making Discuss ways of providing leadership training Demonstrate ways of empowering young people as leaders. 	Discussion Cooperative learning	Feedback on output

THIRD DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0815		Welcome, reflection			
0815-0845	30	13. CAMPCRAFT AND HIKING	<ul style="list-style-type: none"> Explain why camping and hiking activities are essential to the success of the Scout Section program Describe the implications of Patrol and Troop Camping and hiking Describe the value of camping and hiking in the development of practical and leadership skills. 	Cooperative learning	Exercise
0845-1015	90	<ul style="list-style-type: none"> Camping Techniques 	<ul style="list-style-type: none"> Discuss why Patrol Camping is essential to training in the Scout Section Describe basic camping techniques, methods and standards Experience at least one night under canvas and in camp conditions. 	Group discussion Practicum	Feedback on output
1015-1030	15	SNACKS			
1030-1100	30	<ul style="list-style-type: none"> Health and Hygiene in Camp 	<ul style="list-style-type: none"> Describe health and hygiene considerations that apply specifically to camping Describe health and hygiene techniques valuable to the training of Scouts for successful camping. 	Group discussion Quiz	Feedback on output
1100-1130	30	<ul style="list-style-type: none"> Fire Regulations and Safety 	<ul style="list-style-type: none"> Discuss various issues related to fire regulations and safety that must be included in Scout training Demonstrate how a Leader can set a good example in relation to adherence to fire regulations and safety 	Cooperative learning	Exercise
1130-1200	30	<ul style="list-style-type: none"> Cooking and Catering 	<ul style="list-style-type: none"> Discuss the need for sensible eating on camps and hikes Describe suggested menus and cooking methods Plan, prepare and eat a number of meals under camp conditions. 	Exercise Cooperative learning	Feedback on examples
1200-1300	60	LUNCH	(Cook part of this as activity of Troop program)		

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1300-1430	90	<ul style="list-style-type: none"> Pioneering/ Construction Projects 	<ul style="list-style-type: none"> Complete a designated variety of construction projects Demonstrate techniques for instructing Scouts in construction projects. 	Exercise Cooperative learning	Feedback on examples
1430-1600 include snack before campfire	90	<ul style="list-style-type: none"> Campfires 	<ul style="list-style-type: none"> Explain the benefits of campfires for Scouts Identify features of a campfire Demonstrate how to lay fire for a Scout campfire Participate in a campfire Demonstrate three songs, yells or games 	Demonstration Peer review	Feedback on examples
1600-1615	15	SNACKS			
1615-1650	35	<ul style="list-style-type: none"> Ceremonies in Scout section 	<ul style="list-style-type: none"> Explain the different ceremonies in the Scout section 	Lecturette / Cooperative learning	Quiz
1650-1700	10	Close and reflection			

FOURTH DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0815	15	Welcome, reflection			
0815-0915	60	14. SCOUT ACTIVITIES <ul style="list-style-type: none"> • World Program Policy • Youth involvement • Safe from Harm • Gender • NSO & Council policies • Scout Activities 	<ul style="list-style-type: none"> • State the policies in the conduct of activities • Discuss NSO & Council policies in the administration of Scout activities • Discuss relevant aspects related to child protection • Plan various activities suitable for Scouts 	Interactive lecture / Cooperative Learning Group discussion Brainstorming	Exercises Evaluation of output
0915-1015	60	<ul style="list-style-type: none"> • Outdoor activities / Scouting skills <ul style="list-style-type: none"> ◦ Rope work ◦ Compass & map reading 	<ul style="list-style-type: none"> • State the benefits of outdoor activities as part of the Scout program • Demonstrate at least six knots • Demonstrate how to read maps & use a compass 	Lecturette Base method: demonstration	Return demonstration
1015-1030	15	SNACKS			
1030-1130	60	<ul style="list-style-type: none"> • Developing variable activities <ul style="list-style-type: none"> ◦ Integration of government / NSO thrusts, e.g., values education, peace education, environmental education, spiritual training, nationalism balanced with internationalism, ICT 	<ul style="list-style-type: none"> • Explain the phases of the program cycle • Describe the basic criteria vital to a successful program in the Troop • Describe the key components of an educational activity 	Lecture Simulation workshop	Feedback on program developed
1130-1230	60	<ul style="list-style-type: none"> • Basic Criteria and Resources 	<ul style="list-style-type: none"> • Describe basic criteria vital to a successful training program in the Scout Section • Identify potential resources available to a Leader to assist in the presentation of attractive and enjoyable programs • Use the resources available in the community that can contribute to effective programming • Identify the elements contained in programs, using a number of weekly programs as an example, and comment on their suitability for use in a Scout Troop. • Evaluate the suitability of the program for a Scout Troop 	Discussion Display	Feedback on examples

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1230-1330	60	LUNCH			
1330-1430	60	<ul style="list-style-type: none"> Troop Management 	<ul style="list-style-type: none"> Demonstrate recruitment strategies for Scouts 	Role play	Feedback
1400-1500	60	<ul style="list-style-type: none"> Records & Reports 	<ul style="list-style-type: none"> Identify essential administrative records for a Troop Fill up essential forms, e.g., Troop registration form 	Exhibit Practicum	Exercise
1500-1530	30	<ul style="list-style-type: none"> Relationship with other sections 	<ul style="list-style-type: none"> Explain how the Scout Leader sees himself/ herself as a group member Discuss how to participate in relevant activities of the sponsoring institution Discuss how to coordinate with the other Sections in all matters pertaining to youth leaders & graduation 	Group discussion	Feedback on output
1530-1545	15	SNACKS			
1545-1645	60	15. TRAINING OF LEADERS <ul style="list-style-type: none"> Adult Resources Policy 	<ul style="list-style-type: none"> Explain the key elements of the Adult Resources Policy Identify the different types of training available to Troop Leaders Discuss further the Wood Badge Training Program Identify support mechanisms available to Leaders Plan his/her own further training 	Panel discussion Action planning	Feedback on output
1645-1700	15	Closure and future paths			

Course Syllabus for Advanced Training Course for Scout Leaders

FIRST DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0900	60	Flag Ceremony Inspection, Games Grouping into Patrols, Troop Council	<ul style="list-style-type: none"> Demonstrate specific routines required of Leaders and Scouts. 	Demonstration	Observation & exhibit of output
0900-1000	60	DEFINING COURSE OBJECTIVES <ul style="list-style-type: none"> Objectives of the Course Course Overview Orientation <ul style="list-style-type: none"> Course requirements 	<ul style="list-style-type: none"> Formulate objectives of the Course Describe the framework of the course Explain course requirements Select when appropriate to use Patrol and Troop 	Group sharing & discussion Lecturette	Feedback on output
1000-1030	30	SNACKS			
1030-1200	90	1. RE-EXAMINE THE MISSION OF SCOUTING/ APPLICATION OF THE SCOUT METHOD	<ul style="list-style-type: none"> Explain the Mission of Scouting Provide evidence of its application in the Youth Programme Relate the Mission of Scouting to aspects of the Scout Method Discuss the Scout Method in terms of the development of Scouts. Discuss Strategic Plan at national and world levels Relate its relevance to leaders and their development of the Youth Programme 	Patrol sharing Group discussion	Sharing of output Questioning Evidence submitted in Leader's portfolio
1200-1230	30	PATROL TIME	<ul style="list-style-type: none"> Work as effective member of Patrol Complete specific activities as required by Course Leader 	Patrol sharing Group work	Examining personal contribution
1230-1400	90	LUNCH			
1400-1530	90	9. SHORT AND LONG TERM PLANNING	<ul style="list-style-type: none"> Examine an annual or long-term plan Consider the place of themes in short and long-term planning Develop a plan of activities over a period of 12 months 	Group work	Demonstration Completed group project Evidence submitted in Leader's portfolio
1530-1600	30	SNACKS			

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1600-1730	90	3. CAMPCRAFT	<ul style="list-style-type: none"> Describe a person's unique and essential role in cooperating with nature Discuss ways of motivating and working together with Scouts in planning and carrying out suitable conservation projects Plan and implement an Outdoor Challenge activity for introduction into the Troop Program (This could be a Patrol putting up a campsite) Evaluate the Outdoor Challenge activity 	Discussions Group work	Participation Question and Answer
1730-1930	120	DINNER			
1930-2100	90	17. COUNSELING SKILLS	<ul style="list-style-type: none"> Describe the basic principles of counseling Explain why counseling is an important tool for Leaders Identify a range of support resources to assist in a counselling situation 	Role play Discussion	Discussion Personal reflection Questioning

SECOND DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0815	15	Flag Ceremony Inspection	<ul style="list-style-type: none"> • Demonstrate specific routines required of Leaders and Scouts 	Demonstration	Observation & exhibit of output
0815-1000	105	8. UNIT MEETING 2A	<ul style="list-style-type: none"> • Explain guidelines for planning and preparing stimulating Troop programs • Demonstrate various methods of instruction on a variety of training topics • Evaluate a Troop Meeting 	Group discussion Demonstration	Group evaluation Personal reflection
1000-1030	30	SNACKS			
1030-1200	90	16. ROLES AND RESPONSIBILITIES OF THE SCOUT LEADER	<ul style="list-style-type: none"> • Identify the tasks involved in leading a Unit • Discuss the roles and responsibilities of the Scout Leader 	Group discussion Team sharing	Question and Answer Exercise
1200-1400	120	LUNCH			
1400-1500	60	13. ASSESSING PERSONAL DEVELOPMENT	<ul style="list-style-type: none"> • Explain why it is important to assess the personal development of young people • Discuss benefits of the personal progressive scheme • Identify links between the educational objectives and the progressive Scheme • Describe how the Scout Award Scheme can be used for the personal development of each Scout • Describe ways of incorporating the Award Scheme into the Troop program by identifying and programming for the particular needs of individual members • Describe the preparation Cub Scouts need for entry into the Scout Section • Describe the preparation Scouts need to facilitate their entry into the Senior Scout Section and Unit life. 	Group discussion Presentation	Exercise Performance Test Evidence submitted in Leader's portfolio

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1500-1530	30	PATROL TIME- 4 <ul style="list-style-type: none"> • PIONEERING <ul style="list-style-type: none"> ◦ Select and arrange a pioneering activity 	<ul style="list-style-type: none"> • As a Patrol, select a suitable pioneering challenge to complete in the next session • Arrange to run this activity 	Group sharing Base method; demonstration	Observation and reflection
1530-1600	30	SNACKS			
1600-1730	90	4. PIONEERING 2	<ul style="list-style-type: none"> • Explain the care and safety requirements for rope work • Demonstrate at least four advanced knots • Identify ways in which individual and Patrol development can be encouraged and stimulated through pioneering activities. 	Group sharing Group work	Exhibition of group work
1730-1930	120	DINNER			
1930-2100	90	18. ELECTIVE- CONFLICT MANAGEMENT / Spiritual Activity	<ul style="list-style-type: none"> • State instances when conflict may occur • Identify three strategies that could be used to divert or resolve conflict • Apply basic skills of managing conflict through a role play. 	Lecture Role play	Feedback sheet

THIRD DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0815	15	Flag Ceremony Inspection Games	<ul style="list-style-type: none"> Evaluate specific routines required of Leaders and Scouts 	Demonstration	Observation & exhibit of output
0815-1000	105	8. UNIT MEETING 2B	<ul style="list-style-type: none"> Plan a basic program outline Plan, run and evaluate a condensed program suitable for the Unit 	Group discussion Participation	Feedback on activities Exhibit of output Evidence submitted in Leader portfolio
1000-1030	30	SNACKS			
1030-1100	30	10. STAGES OF DEVELOPMENT AND AGE SECTION	<ul style="list-style-type: none"> Explain how the Scout Section method aims to meet the needs of young people Explain the individual philosophies and the methods used in the Scout and Senior Scout Sections 	Group discussion Patrol sharing	Exercise Evidence submitted in Leader's portfolio
1100-1130	30	11. CHILD PROTECTION	<ul style="list-style-type: none"> List ways to incorporate child-safe activities into the program State responsibilities of a leader in keeping youth members safe 	Group discussion	Participation in discussion
1200-1230	30	12. NEEDS AND ASPIRATIONS OF YOUNG PEOPLE	<ul style="list-style-type: none"> Discuss the needs and characteristics of young people in the Section Plan a basic program based around the characteristics and needs of individual Scouts. 	Group sharing lecture	Exercise Oral feedback
1230-1400	90	LUNCH			
1400-1530	90	14. DEVELOPING EDUCATIONAL OBJECTIVES	<ul style="list-style-type: none"> Discuss the personal growth areas that Leaders aim to achieve with their members and their links to the educational outcomes of the Scout Section Give examples of different activities related to the educational objectives Relate educational objectives to aspects of the Award Scheme. 	Lecture with buzz sessions	Exercise done as Patrol Evidence submitted in Leader's portfolio
1500-1530	30	SNACKS			

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
1530-1730	120	5. ORIENTEERING	<ul style="list-style-type: none"> • Use a compass to move accurately in an outdoor setting • Read and plot a map with accuracy • Plan and set a simple orienteering course for Scouts • Discuss strategies for incorporating map and compass in Patrol activities 	Game Activity	Demonstration
		6. CAMPFIRES	<ul style="list-style-type: none"> • Explain the need to develop the natural skills of young people through campfires • Discuss ways of encouraging cheerfulness, sociability and the right spirit amongst young people • Identify times and occasions when campfires can be very special • Discuss methods of control during a campfire 	Group work Demonstration	Sharing of output Exercise
1730-1930	120	DINNER			
1930-2100	90	19. PR SKILLS	<ul style="list-style-type: none"> • Identify basic skills that can be used to promote the Scout section • Apply these to specific situations 	Discussion Exercise	Observation and feedback

FIFTH DAY

Time	Mins	Session / Activity	Objectives	Strategy	Evaluation
0800-0815	15	Flag Ceremony Inspection Games	<ul style="list-style-type: none"> Give advice on specific routine required of Leaders and Scouts 	Demonstration	Observation & exhibit of output
0815-0915	60	21. PROBLEM SOLVING AND DECISION MAKING	<ul style="list-style-type: none"> Demonstrate problem solving and decision-making skills 	Buzz group Application	Exercise Role play
0915-1000	45	20. EVALUATION TECHNIQUES	<ul style="list-style-type: none"> Demonstrate different evaluation techniques 	Group sharing Discussion	Exercise Evidence submitted in Leader's portfolio
1000-1030	30	SNACKS			
1030-1200	90	22. MOTIVATION THEORIES AND STRATEGIES	<ul style="list-style-type: none"> Explain the basis of a motivation theory Demonstrate strategies to motivate Scouts 	Lecture Role-play	Exhibit of output
1200-1330	90	LUNCH			
1330-2100	450	UNDERTAKE OVERNIGHT HIKE	<ul style="list-style-type: none"> Plan, participate and evaluate an overnight activity subject to conditions specified by the Leader 	Group sharing Demonstration	Personal reflection Feedback on activities
			<ul style="list-style-type: none"> Incorporate specific activities in the hike: <ul style="list-style-type: none"> - Navigation task, first aid, cooking evening meal and breakfast. Last Campfire / Commitment Campfire 	Group sharing Demonstration	Personal reflection Feedback on activities

SIXTH DAY

Time	Mins	Session / Activity	Objectives	Strategy	
		RETURN FROM HIKE		Demonstration Observation & exhibit of output	
1000-1030	30	SNACK			
1030-1200	90	EVALUATION, PROJECT COMPLETION	<ul style="list-style-type: none"> Evaluate the Course Complete Personal Learning 	Group discussion Personal work	Exercise Activity
1200-1330	90	TESTIMONIAL BANQUET	<ul style="list-style-type: none"> Celebrate the completion of the Course and the Scouting camaraderie 	Group discussion	Feedback sheet Participation
1330-1500	90	Course Evaluation Closing Ceremonies Flag down		Demonstration	Observation & exhibit of output

Note: This program should have all participants in Patrols. Each should be given a chance to operate as PL and other duties. The Course should operate a Troop Council for planning Hike, Course Dinner etc. Overnight activity should have all meeting at nominated location. Activities should be planned around this.

Similar to the Cub Scout section, use portfolio evaluation for both basic & advanced courses so that all input/projects /work done by the leader (artifacts) can be compiled in a folder or album for the Leaders' reference.

Training studies for Scout Leaders

These are sample questions that can be included as Training Studies. Remember that the Training Studies can be given before the Course and that the answers should be written by the individual participant. They can then be discussed with the Counselor or Trainer during the Course.

Limit your Training Studies to not more than 10 questions.

1. Why should objectives be defined before undertaking any Troop/ Patrol activity?
2. Select one specific activity scheduled for your Troop/ Patrol and formulate the objectives for the activity.
3. How can you encourage the Scouts to live up to the Ideals of Scouting in the Patrol/Troop? At home? In the neighborhood?
4. What percentage of your Troop program of activity should be devoted to the outdoors? Explain why.
5. Explain how you can have a balanced program of interesting and challenging activities for the Scouts in your Troop.
6. Give at least eight practical guidelines for planning activities for the year for your Troop.
7. How would you encourage the Scouts in your Troop to advance? Give specific examples and describe the steps you will follow. State five ways you could do to welcome a new Scout who has progressed from Cub Scouts.
8. Name instances when you can utilize observation skills effectively in running your Troop.
9. How can you make spiritual training an integrated and on-going aspect of your Troop activities? Describe specific ways of doing this.
10. How can record keeping be a tool for effective Troop administration?
11. How will you tap resources to meet the financial needs of your Troop?
12. How can you make the following ceremonies meaningful to your Scouts?
 - **Advancement Ceremony**
 - **Reaching-Up Ceremony**
13. What is the significance of the Scout Campfire to the boy?
14. In what ways can parents help in the Scout Advancement program of your Troop?

Training Assignments

Training Assignments are practical activities that you can do with your Troop to prove that you have achieved the objectives of the Course.

Review the objectives of the Course (Basic and Advanced). Choose 10 practical objectives and show proof (artifacts) that you have attained them.

1. Plan 4 or 5 Troop Meetings on a specific theme for a month.
2. Provide a plan of a program for a Patrol or Troop Scout Camp that you have supervised the youth develop.

Collect your samples. Evaluate your work with a friend using rubrics.